RECORD OF VOIDED GAMING STAMPS

OFFICE OF ATTORNEY GENERAL
SFN 9794 (8-08)

(DISTRIBUTOR USE ONLY)

Distributor	License No.	Month	Fiscal Year	Report Number	Page
	GD - ___ ___		___ ___	_____ _____	_____ of _____

Quantity Returned	GAMING STAMP NUMBER RANGE	VOID CODE	Credit Inv. No. for Codes 'D','G' & 'O' Sales Inv. No. for Code 'F'	EXPLANATION FOR VOID CODES 'A', 'B', and 'O' Read Below - For code 'O' is a credit invoice required?
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
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	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
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	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			
	_ _ _ _ _ _ _ _ ● _ _ _ _ _ _ _ _			

Total number of Gaming Stamps reported as returned on this page

VOID CODE

A = Gaming stamp lost by a distributor (explanation required)
B = Gaming stamp defaced by a distributor before being issued (explanation required)
D = Organization returned gaming stamp to a distributor **(Credit Invoice required)**
E = Game sold to an organization that conducts games on tribal land (Attorney General use only)
F = Game sold to an organization that has been issued a Local or Charity Local Permit (see instructions)
G = Gaming stamp lost by an organization **(Credit Invoice required)**
O = Other (Credit Invoice required if the gaming stamp was issued to an organization on a sales invoice), distributor license revoked, relinquished, or not renewed, or other reason that does not relate to any other void code explanation.

RECORD OF VOIDED GAMING STAMPS
INSTRUCTIONS

The Record of Voided Gaming Stamps form must be completed by a distributor when the distributor voids a North Dakota Gaming Stamp. If a distributor resells or reissues certain gaming equipment that was previously sold, the distributor must void the original gaming stamp and affix a new gaming stamp on the flares of deals of bingo cards and pull tabs, including tip boards, seal boards, and club specials, and to the face of punchboards, prize boards, paddlewheel master flares, sports pool boards, and calcutta boards that are sold or otherwise provided to an organization.

The Record of Voided Gaming Stamps form with the voided stamps must be filed monthly - **by the fifth business day following each month of business activity.** If no gaming stamp is voided during a month, write "None" across the middle of the form.

The following fields must be completed on each Record of Voided Gaming Stamps form: Distributor, License No., Month, Fiscal Year, Report Number, and Page.

License No. is a two-digit field. For example, if a distributor's license number is GD-0001, it would be entered as 01, NOT as 1.

Month refers to the specific month for which a distributor is reporting voided gaming stamps or reporting that no gaming stamps were voided.

Fiscal Year for state government is from July 1 to June 30. Enter the last two digits of the year in which the fiscal year ends. For example, if a Record of Voided Gaming Stamps form is filed for the month of November 2013, this month is in the fiscal year July 1, 2013 - June 30, 2014. Therefore, the digits to be recorded are "14" for the fiscal year 2014.

Report Number is the consecutive number which the distributor assigns to the report it files. For example, the Report Number for the first report filed for a fiscal year would be completed as 1. The next report would be numbered 2. When a new fiscal year starts on July 1, the distributor must start the Report Number over again at 1.

REPORT NUMBER SCHEDULE	
Month of Fiscal Year	Report Number
July	1
August	2
September	3
October	4
November	5
December	6
January	7
February	8
March	9
April	10
May	11
June	12

Page must be numbered consecutively. For example, if five Record of Voided Gaming Stamps forms are filed for a month, the first page would be numbered 1 of 5 and the last page would be numbered 5 of 5. For the next month, page numbering would start over again at 1 of _.

Quantity Returned is the number of gaming stamps returned for each gaming stamp number range recorded.

Gaming Stamp Number Range is the consecutive range from beginning stamp number to ending stamp number being voided. If only one gaming stamp in the range, the one stamp number only needs to be recorded in the first gaming stamp range area.

Void Code must be one of the letters A, B, D, F, G, or O, that corresponds to a reason that is listed on the bottom of the Record of Gaming Stamps form. If the letters 'A', 'B', or 'O' for 'Other' is used, an explanation for that Void Code must be written on the line provided.

Void Codes 'A' & 'B' must be accompanied by an explanation as to why the distributor lost or defaced the gaming stamp before it was issued. Do NOT white out, use a sticker, or write over a gaming stamp number or serial number. If a ***serial number*** needs to be corrected the distributor must use a "Game Serial No" correction sticker obtained through this office. Gaming ***stamp numbers*** can **not** be corrected or changed in any way; the stamp must be voided.

Void Code 'D' must be used for those unplayed deals and games (gaming stamps) that have been returned to the distributor by an organization. Enter the credit invoice number in the Credit Inv. No./Sales Inv. No. field.

Void Code 'F' must be used for those gaming stamps placed on sports pool boards sold to or otherwise provided to an organization that has a local permit. It must also be used for those gaming stamps placed on sports pool boards and/or paddlewheel tickets sold to or otherwise provided to an organization that has a **charity** local permit. Enter the sales invoice number in the Credit Inv. No./Sales Inv. No. field.

Void Code 'G' enter the credit invoice number in the Credit Inv. No./Sales Inv. No. field. Also, list the gaming stamp number that replaced the voided stamp number in the "Explanation" column.

Void Code 'O' must be used when no other void code is applicable. If the gaming stamp was issued to an organization by a sales invoice, a credit invoice is required. Enter the credit invoice number in the Credit Inv. No./Sales Inv. No. field.

EXAMPLE for November 2013 Invoices

Distributor	License No.	Month	Fiscal Year	Report Number	Page
Distributor Example	**GD** - 0 0	November	14	5	1 of 1

Quantity Returned	GAMING STAMP NUMBER RANGE	VOID CODE	Credit Inv. No. for Codes 'D', 'G' & 'O' Sales Inv. No. for Code 'F'	EXPLANATION FOR VOID CODES 'A', 'B', and 'O' Read Below - Is a credit invoice required?
4	10254687 ● 10254691	B		Stamps got wet
1	10255221 ●	G	# 34256	

Local permit holders may only conduct raffles, bingo, or sports pools. An organization with a Charity Local Permit (one occasion per year) may only conduct raffles, bingo, sports pools, paddlewheels, twenty-one and poker. An organization must have a State Gaming Licence to conduct any other game types.